

Norenberc

Variant: Loans.



Rules:

Player may take a loan from a guild. He may do this when he takes an action at that guild. This is in addition to the normal action!

To take a loan the player has to place a craftsman from that guild (from his reserve) and an Agent from his colour (from the stockpile) to the guild house. He receives 10 Taler from the bank. Each guild gives only one loan at the same time.

When he takes an action at that guild, he may pay off the loan. To pay off the loan the player has to pay 12 Taler to the bank, he gets back the craftsman; the Agent will be placed back to the stockpile. This is in addition to the normal action!

As long as a player has a loan from a guild he cannot become the favourite of that guild. If the player has the most goods of the guild, the guild will choose the player with the second most goods to support.



End of the game:

Each unpaid loan carries a penalty of 2 VP. In addition the craftsman placed to the guild do not count for that player (for majority or other VPs).

